

Long Term Plan

Art

Year 7

Previous Learning:

KS2 Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design. Pupils should be taught:

- ♣ to create sketch books to record their observations and use them to review and revisit ideas
- ♣ to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- ♣ about great artists, architects and designers in history.

Current Learning:

Aims

The national curriculum for art and design aims to ensure that all pupils:

- ♣ produce creative work, exploring their ideas and recording their experiences
- ♣ become proficient in drawing, painting, sculpture and other art, craft and design techniques
- ♣ evaluate and analyse creative works using the language of art, craft and design
- ♣ know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Key stage 3 Pupils should be taught to develop their creativity and ideas, and increase proficiency in their execution. They should develop a critical understanding of artists, architects and designers, expressing reasoned judgements that can inform their own work.

Pupils should be taught:

- ♣ to use a range of techniques to record their observations in sketchbooks, journals and other media as a basis for exploring their ideas
- ♣ to use a range of techniques and media, including painting
- ♣ to increase their proficiency in the handling of different materials
- ♣ to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their work
- ♣ about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.

Term	Topic Key Learning incl. Cross Curriculum links	NC Links	Culture Capital	Outcomes Assessment
A1	Theme – Still life - What is art? - Sketching - Paint colour pallet - Drawing/Sketching - Exploring and using the paint colour pallet - Producing still life sketches	- to use a range of techniques and media, including painting	- Using the local area to sketch and paint - Looking at and comparing the work of Artists from the local area and beyond	To be confident with using different mediums To know and understand the colour pallet To produce a sketch of something of interest
A2	Theme – Architecture - Modelling - Linked to History topic (Roman archaeology) – How can we find out about our past through architecture? - Producing own clay models - Glazing	- about the history of art, craft, design and architecture, including periods, styles and major movements from ancient times up to the present day.	- Studying the history of architecture - Looking at the local area and the architecture around us	To know and understand the history of architecture and how it has shaped it today To use tools and skills when working with clay To produce a clay model of a chosen structure/building from history or present day
S1	Theme – Spring - Sketching - Photography - Progression from Autumn 1 and exploring the colour pallet - Taken photos from different angles and closeness of spring (e.g. Daffodils)	- to use a range of techniques and media, including painting - to increase their proficiency in the handling of different materials -	- Studying the work of artists around the world - Comparing artists/photography work pre 20th century and modern day artists - Using the local area to take pictures of	To understand photography is a form of art To build on skills taught in A1 To be confident selecting and using different mediums to create a piece of art work To produce their own photographs

	- Sketching from photographs of spring (e.g. Daffodils) - Using different media such as pastels, chalk			
S2	Theme - Mosaics - Painting - Linked to the Roman Empire (History work) - Focus on Gaudi's artwork - Print with painting	- to increase their proficiency in the handling of different materials - To know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.	- Understanding the cultural development of art forms. Looking at artists from the Roman Empire	To use printing equipment confidently To produce a class mosaic
Su1	Theme – British Landmarks - Junk Modelling - Linked to Geography (Exploring Britain) - Looking at iconic landmarks in Britain and their structures - Using junk modelling and equipment such as glue guns etc to design and create structures - Analyse and evaluate the effectiveness our own and other structures	- to analyse and evaluate their own work, and that of others, in order to strengthen the visual impact or applications of their	- Taking a trip to see local British landmarks such as Blackpool tower.	To understand uses of different equipment and use them confidently To evaluate their own work and work of others and make improvements on their evaluation. To plan and produce a model of a landscape. To evaluate their own and others work.
Su2	Theme – Street Art/Graffiti - Digital art - Exploring street art from around the world and street art in our local area	- to increase their proficiency in the handling of different materials - to use a range of techniques and media, including painting	- Taking a trip to see local street Art in Preston City Centre	To recognise street art around the local area To understand that media is a form of art and to confidently

	(New street art in Preston City Centre) - Using an computer based programme to produce digital art - Using medias such as chalk and spray paints to create large street art projects			use a computer programme to produce art work To use a computer programme to create their own street art
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